

*Nimble but Greedy*

# The Thief

You are **The Thief** – **Nimble** but **Greedy**

You can: *climb, sneak, steal, move fast, and be more agile and dexterous than others*

You are: *greedy and possessive of treasure*

*Wise but Gentle*

# The Cleric

You are **The Cleric** – **Wise** but **Gentle**

You can: *heal ills, solve puzzles, convince people to help you, and understand people better than others*

You are: *gentle, and may not start fights or leave a person in need*

*Strong but Reckless*

# The Fighter

You are **The Fighter** – **Strong** but **Reckless**

You can: *bend bars, lift gates, defeat foes, be stronger and tougher than others*

You are: *reckless and rarely consider your actions*

*Knowledgeable but Naive*

# The Wizard

You are **The Wizard** – **Knowledgeable** but **Naive**

You can: *possess common and obscure facts, wield magic, be cleverer than others*

You are: *naive and do not understand people or the real world*